




FGK
TOKEN
COMP

{{Video Game Infobox

| Original Title = FROG KING

| Dimension = 7" / 2K (2560 x 1440 pixels)

| Developer = JavaScript

| Independent = FROG  KING - TOKEN

| Publisher = FGK

| Director = Allan Ocampo

| Producer = Gaming Content

| Designer = SupraArg

| Programmer = RonexArg

| Version = 1st Edition 2024

| Version Date = <!--

{{Project Start Date | 01 | 04 | 2024}} -->

| Development Version = Mobile Game

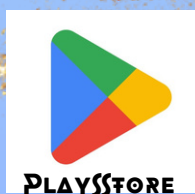
| Engine = Android

| Platform = Play Store

| Series = First

| Genre = Interactive Video Game

| Mode = [[Single-player video game | Single player]]}}



PDFS English and Spanish play-to-earn (P2E) Gaming Project



The frog with a golden crown is a symbol of good luck and prosperity in many cultures. It is said to bring wealth, abundance, and happiness to those who possess it.

**INTERACTIVE GAME:
DESIGNED FOR THE GROWTH OF THE TOKEN
AIMING FOR ITS USE TO BE SUPPORT. BASED
ON WEALTH AND ABUNDANCE**



The purpose of the game is to exchange and search for green-colored frogs, aiming to reach the maximum quantity in order to win FGK. Its usage mode is similar to "Memory Game" (Memotest).

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"Memotest is a board game in which players must find pairs of matching cards, which are face down, in the fewest possible number of moves. It is a game that requires concentration and memory."

When searching for the winning image, we see that various frogs of different colors appear, of which only the green ones are the correct ones. They are the only ones that can give "FROG."



This application will be available on the Play Store, which will be the platform authorized to offer the product. Its use will be in effect and subject to copyright and in accordance with its rules.

